

Open science in practice through cocreation - case study from Gothenburg

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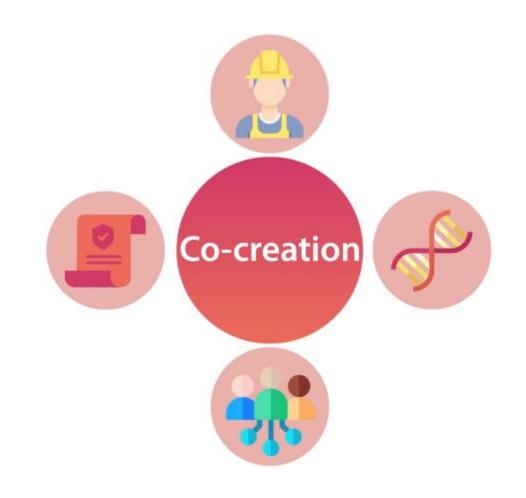
MOSAIC - what is it all about?





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- Achieving the Mission is only possible when all concerned stakeholders work together
- MOSAIC is proposing a novel method for co-creating solutions in a Mission context
- Gothenburg and Milan are our testbeds for innovation
- EU-funded projects with 5 partners





What is co-creation for MOSAIC?

Co-creation as Open Innovation (Co-innovation) is a form of collaborative innovation, which is initiated by one or more members of the Quadruple Helix (a company, citizens or citizen group, research organisation or public agency), and involves contributors or co-creators from the other "helices" but above all from civil society to co-produce tangible outcomes, such as technologies, services or new organisational structures.

The creation of new ideas and concepts



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Genuine collective action on design and development



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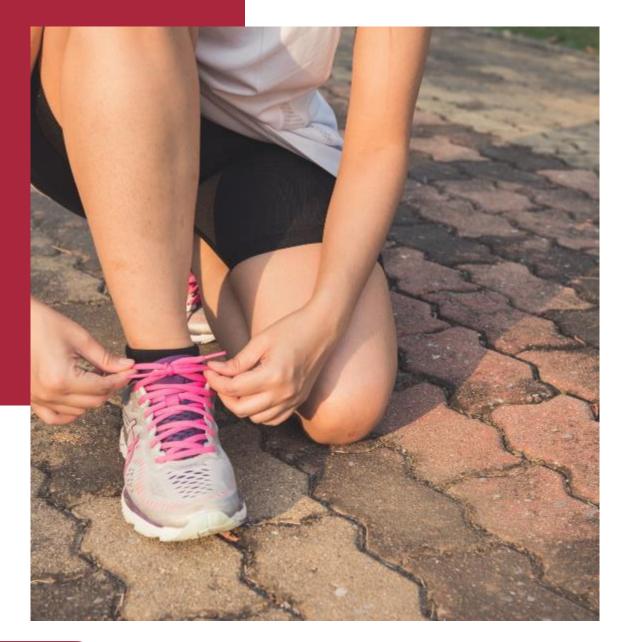
Genuine collective action on design and development

Lead towards concrete and measurable outcomes









PHASE 1: CHALLENGE DEFINITION AND STAKEHOLDER MAPPING (Sept-Dec 2022)

Objectives:

- To select the challenge for co-creation
- To get a deeper understanding of the context around the chosen challenge
- To map quadruple-helix stakeholders to engage in the process
- To launch and promote a call for applications





Var med och bidra till ett hållbart resande i Göteborg

Lyssna

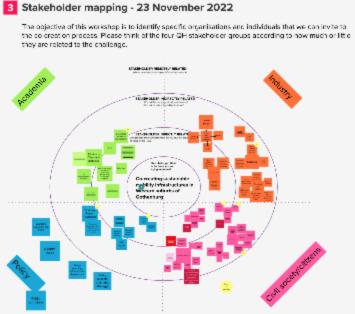
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Göteborgs Stad och EU projektet Mosaic, erhinder möllichet er delte Lett innovativt och samskapande innovationspro

Stakeholder mapping - 23 I

The objective of this workshop is to identify the co-creation process Please think of the total ange.

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Phase 1 in Gothenburg

Who is engaged at city level?

Representatives from the city departments Democracy and citizens services, Urban Environment Management, Environment and climate, Traffic, Business Region Gothenburg

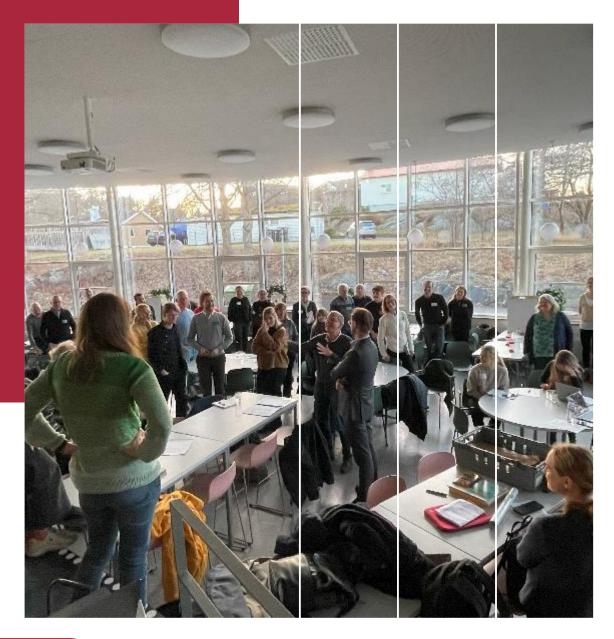
The challenge

How to make mobility in Gothenburg more sustainable while keeping the same quality of life. Focus on a particular are of the city: route 158.

Stakeholder mapping

- Joint mapping workshop with city representatives.
- Call and application form published, active promotion





PHASE 2: STAKEHOLDER RECRUITMENT AND THE GATHERING (Jan-Feb 2023)

Objectives:

- To bring together and onboard future cocreators
- To set up and run the launch event, The Gathering, where collaborative work starts
- To form quadruple-helix groups who will work on the co-creation ideas





Phase 2 in Gothenburg

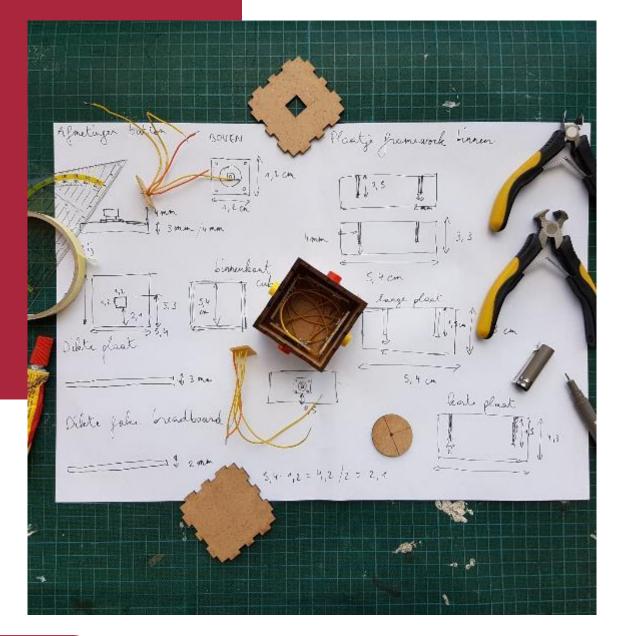
Recruitment

38 applicants (no selection). Important to keep the balance between stakeholder groups

The Gathering

Around 35 participants, including representatives from the Gothenburg city administration and Västtrafik. Duration: 2 half days (4 hours each). Groups formation: various main clusters of ideas, 3 groups around the most voted ones.





PHASE 3: IDEATION, DESIGNING, PROTOTYPING (MARCH-AUG 2023)

Objectives:

- To collaboratively generate ideas for solutions
- To increase the innovation potential of the solution through co-innovation
- To design / prototype tangible and concrete products, services or organisational structures
- To test such solutions by allowing users to experiment and interact with the prototype





Phase 3 in Gothenburg

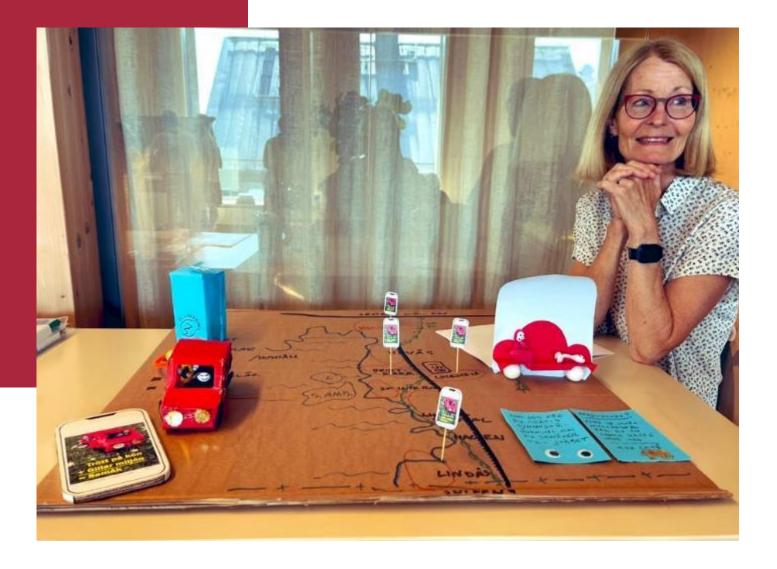
Organizing the 3 groups:

Balance among the four helices (except for academia); Strong need for support and facilitation - one facilitator per group.

Tools and workflow:

- Each team met 5-6 times
- Professional facilitation of each team
- Three inspiration sessions with external speakers
- Use of the makerspace
- Public event to pitch ideas and gather feedback





Idea No 1: Social car-pooling

- An enhanced car-pooling app
- With a strong focus on local needs and social interactions
- Uses public transport lanes to avoid traffic







Idea No2: Sustainable community space

- What if a parking area was to be replaced by sustainable multipurpose community space?
- Local families use cars less by using it as a space for remote working, kids activities and much more
- Companies sponsor it as their hub in another part of the city





Idea No 3: Mobility hub

- Can families with children living in suburbs avoid having a car?
- A Mobility hub could be an answer. It combines a shuttle bus with micro-mobility solutions situated in strategic points e.g. schools and preschools
- App that combines these different means of transportation into one platform



Lessons learnt

- Commitment to use the outcomes of the co-creation process is key
- Inviting and involving stakeholders is not easy and requires time and dedication
- Assess potential conflicting interests that can impact collaboration.
- Citizens' engagement: lack of supporting conditions can lead to biased groups.
- The use of professional facilitation is important
- Spaces and tools like makerspaces help with the creative process
- Set clear rules about IPR management.





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